






# Aquarium Project

 <p>Starfish</p>	 <p>Fish2</p>	 <p>Fish</p>	 <p>Shark 2</p>
<pre> when clicked   go to x: 141 y: 112   set rotation style left-right   point in direction 90   set size to 40 %   show   forever     move 10 steps     next costume     if touching edge ? then       turn pick random 5 to 85 degrees       if on edge, bounce     if touching Fish ? then       hide       wait 1 seconds       show     if touching Fish2 ? then       hide       wait 1 seconds       show   </pre>	<pre> when clicked   go to x: 187 y: -129   set rotation style left-right   point in direction 90   set size to 40 %   show   forever     move 8 steps     if touching edge ? then       turn pick random 0 to 90 degrees       if on edge, bounce     if touching Shark 2 ? then       hide       wait 1 seconds       change Size by 10       show   </pre>	<pre> when clicked   set Size to 40   go to x: -159 y: -59   set rotation style left-right   point in direction 90   show   forever     move 12 steps     set size to Size %     next costume     if touching edge ? then       turn pick random 15 to 45 degrees       if on edge, bounce     if Size &gt; 200 then       set Size to 40   </pre>	 <p>Crab</p>
			<pre> when clicked   go to x: -5 y: -163   set rotation style left-right   point in direction 90   set size to 50 %   forever     move 10 steps     if on edge, bounce   </pre>