


For Lesson 13 Mini-Project each one of the steps 3 – 6 will ask you to add things to the project to complete it. this was what I did.

These were the sprites I searched and used

Code Animation



background_lands

blue_robot_1_1

gameplaywacky_05_

This is the code I used for the project

```
1 var bg = createSprite(200, 200);
2 bg.setAnimation(▼ "background_landscape01_1");
3 var bot = createSprite(200, 300);
4 bot.setAnimation(▼ "blue_robot_1_1");
5 bot.scale = 0.2;
6 var germ = createSprite(200, 250);
7 germ.setAnimation(▼ "gameplaywacky_05_1");
8 germ.scale = 0.1;
9 bot.x = -50;
10 germ.x = -190;
11 function draw() {
12   bot.x = bot.x + 3;
13   germ.x = germ.x + 3.5;
14   bot.rotation = randomNumber(-2, 2);
15   drawSprites();
16   fill(▼ "yellow");
17   textSize(20);
18   text("AHHH!! RUN FOR THE HILLS", bot.x, 200);
19 }
20
```