

1	<pre> 1 noStroke(); 2 3 fill(▼"blue"); 4 rect(100,100,100,150); 5 6 fill(▼"red"); 7 rect(250,100,100,200); 8 </pre>	2	<pre> 1 fill(▼"orange"); 2 ellipse(200,200,225,400); 3 fill(▼"green"); 4 ellipse(200,200,200,150); 5 </pre>	3	<pre> 1 background(▼"orange"); 2 fill(▼"purple"); 3 rect(50,50,100,100); 4 fill(▼"blue"); 5 rect(250,250,100,100); 6 </pre>
4	<pre> 1 background(▼"black"); 2 fill(▼"green"); 3 ellipse(200,200,200,200); 4 </pre>	5	<pre> 1 // Draw sky 2 background(▼"skyblue"); 3 4 // Draw sun 5 fill(▼"yellow"); 6 ellipse(350,50,50,50); 7 8 // Draw grass 9 fill(▼"green"); 10 rect(0,300,400,100); 11 </pre>	6a	<pre> 1 fill(▼"red"); 2 ellipse(200,200,400,400); 3 fill(▼"orange"); 4 ellipse(200,200,340,340); 5 fill(▼"yellow"); 6 ellipse(200,200,280,280); 7 fill(▼"green"); 8 ellipse(200,200,220,220); 9 fill(▼"blue"); 10 ellipse(200,200,160,160); 11 fill(▼"indigo"); 12 ellipse(200,200,100,100); 13 fill(▼"violet"); 14 ellipse(200,200,40,40); 15 </pre>
6b	<pre> 1 fill(▼"black"); 2 rect(50,50,300,300); 3 fill(▼"white"); 4 rect(60,60,250,250); 5 fill(▼"black"); 6 rect(70,70,200,200); 7 fill(▼"white"); 8 rect(80,80,150,150); 9 fill(▼"black"); 10 rect(90,90,100,100); 11 fill(▼"white"); 12 rect(100,100,50,50); 13 </pre>	7	<pre> 1 // Draw sky 2 background(▼"skyblue"); 3 4 // Draw sun 5 fill(▼"yellow"); 6 ellipse(300,50,50,50); 7 8 // Draw grass 9 fill(▼"green"); 10 rect(0,300,400,100); 11 12 // Draw cloud 13 fill(▼"white"); 14 ellipse(150,100,200,100); 15 </pre>	8a	<pre> 1 regularPolygon(50,75,3,50); 2 regularPolygon(150,75,4,50); 3 regularPolygon(250,75,5,50); 4 regularPolygon(350,75,6,50); 5 regularPolygon(50,175,7,50); 6 regularPolygon(150,175,8,50); 7 regularPolygon(250,175,9,50); 8 regularPolygon(350,175,10,50); 9 regularPolygon(50,275,11,50); 10 regularPolygon(150,275,12,50); 11 regularPolygon(250,275,13,50); 12 regularPolygon(350,275,14,50); 13 </pre>

8b

```
1 fill(▼"red");  
2 shape(200, 200, 0, 400, 400, 400);  
3 fill(▼"blue");  
4 shape(200, 200, 0, 0, 400, 0);  
5 fill(▼"yellow");  
6 shape(400, 0, 200, 200, 400, 400);  
7 fill(▼"green");  
8 shape(0, 0, 200, 200, 0, 400);  
9
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8c

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1 line(0, 0, 50, 400);  
2 line(0, 50, 100, 400);  
3 line(0, 100, 150, 400);  
4 line(0, 150, 200, 400);  
5 line(0, 200, 250, 400);  
6 line(0, 250, 300, 400);  
7 line(0, 300, 350, 400);  
8 line(0, 350, 400, 400);  
9 line(400, 50, 0, 0);  
10 line(400, 100, 50, 0);  
11 line(400, 150, 100, 0);  
12 line(400, 200, 150, 0);  
13 line(400, 250, 200, 0);  
14 line(400, 300, 250, 0);  
15 line(400, 350, 300, 0);  
16 line(400, 400, 350, 0);  
17
```